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**ESDI Model 110150**  
**Water Vending Controller for Slave Unit, or No Money Exchange**  
**Operation and Installation Manual**

**(Also see Programming & Service Manual  
if Used as a Slave to an MDB Master controller)**

**WARNING ! ELECTRICAL SHOCK HAZARD !**

**AUTHORIZED PERSONNEL ONLY.**

**EXPOSED 120 VAC ON CIRCUIT BOARD.**

**THE CIRCUIT BOARD HAS MANY EXPOSED AREAS  
THAT ARE AT 120 VAC. CONTACTING ANY OF THESE AREAS  
CAN CAUSE BODILY HARM OR DEATH.**

**DISCONNECT POWER BEFORE SERVICING.**

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By: M. A. Stern

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### **10.0. Programming and Service:**

**If used as a slave to an ESDI Model 110100, then also see  
separate ESDI Model 110100 Programming and Service Manual**

#### **Radiated Frequency Protection:**

It is recommended that the controller board be shielded from radiated frequencies using a metal cover. It is further recommended that service personnel or persons gaining access to the internals of the machine, observe proper ESD control measures to prevent damage to the machine. It may be necessary for the OEM to place a line filter in the machine if external or internal sources cause conducted noise levels.

# ESDI Model 110150 Water Vend Controller Slave Unit, or No Money Exchange

## Installation & Operation Manual

### **1.0. General Description:**

The ESDI Model 110150 Water Vend Controller is an electronic assembly that controls all of the functions necessary to operate an unsupervised bulk water vending machine. It is designed to vend six (6) volumes of water. The six volumes are easily set by the user during a calibration procedure. The Model 110150 can be used alone when no money exchange is required, or as a slave unit that interfaces to an ESDI Model 110100 Master Controller.

A single digit display located on the ESDI 110150 control board provides feedback to the technician on the operation and status of the controller.

The ESDI 110150 is expandable up to 6 water products. Please see data sheet or web site for a variety of vending possibilities & options.

### **2.0. Controller Features:**

#### **2.1. Maximum Run Timer:**

The controller has an internal maximum run timer that is automatically set to approx. 20 seconds beyond the normal vending time. If this time is exceeded, the controller will stop vending, go "Sold Out", and will not accept coins. The Status Display will indicate "E". A manual reset (power off, wait 5 seconds, then power on) will restart the controller.

If the Maximum run time is exceeded, and the Low Water switch is active, the controller will reset itself automatically 10 minutes after the Low Water switch has become inactive.

#### **2.2. Metered or Timed Controlled Vending Options:**

This controller allows the option of using either an inline water flow sensor, or a timer to accurately control the amount of water vending. The board can accommodate many types of flow sensors, however, the maximum pulse count for a single vend is 65,535 counts, and the maximum vend time is 7 minutes.

By far the best method for achieving accurate vending is to use an inline water flow sensor. However, it is possible to get accurate vending using the internal timer, as long as the water flow remains constant throughout the entire vending cycle.

#### **2.3. UV Flush Option (Hot Water Removal):**

An optional UV flush cycle is provided to periodically discard hot water that is left standing in the UV lamp assembly, and refresh the vending system in general. This water is discharged out the vend nozzle and into the drain. The flush cycle runs for a period of 3 seconds. When enabled, a flush cycle will occur as follows:

- Upon each power-up and manual reset.
- Upon returning from a Low Water condition.
- Upon returning from a Lockout condition.
- Periodically, every 30 minutes after the last vend.

The flush cycle will not run if there is credit pending, if the system is in the process of vending water, during a Lockout condition, a Low Water condition, or a UV Lamp failure. During the flush

cycle, the controller will go "Sold Out" and will not accept any coins. The Status Display will indicate "F" during the flush cycle. The flush cycle runs for a period of 3 seconds.

#### **2.4. Pause Option (Stop & Continue):**

When the Pause option is selected, the Vend switch will also serve as a Pause switch. When this option is selected, pressing the Vend switch during vending will cause the vending to stop for a period of up to one minute. If the Vend switch is again pressed within one minute, vending will continue. If one minute is exceeded, vending will terminate, and reset. The pause can be used intermittently until the selected volume of water has vended.

#### **2.5. Bottle Rinse Option:**

The Bottle Rinse option provides the ability to offer your customers a Bottle Rinse prior to filling their bottles. This Bottle Rinse switch becomes enabled after purchase credit has been received, and the selection has been made. This switch will become disabled after the bottle rinse cycle has completed, or after a vending cycle has begun.

Upon activating the Bottle Rinse switch, the Rinse valve relay will turn on and the pump will start. The amount of water used for the rinse cycle is approx. equal to 1/16<sup>th</sup> of the selected volume of water that is being purchased. The amount of 1/16<sup>th</sup> volume is automatically calculated for each item during the calibration process and stored in memory. When using a separate Rinse Valve, the AUX output will be used to control the Vend Valve. When not using a separate Rinse Valve, the Vend Valve will connect to the pump output.

#### **2.6. OP 1 (No Vend Switch Option):**

If you want the machine to vend immediately upon making the selection, and do not want to use the Vend Switch, then simply turn ON Option switch "OP 1". The Vend Switch is required for the Bottle Rinse Cycle and the Pause options.

#### **2.7. Lockout Option :**

This option works with the Lockout input. If selected, when a lockout condition occurs, it will stop any vending immediately and go to lockout. The controller will NOT automatically reset and requires a manual reset from a technician. This is normally the option used when a UV Lamp, or Flood Switch controls lockout. This option is provided because when a UV lamp is going bad the output can flicker on and off many times becoming unreliable. Also, in the case of a flood, the Flood switch can open and close frequently.

### **3.0. Modes of Operation:**

#### **3.1. Water Vending Machine – The Basic Machine:**

1. Customer presses Selection Switch, selecting water volume.
2. The "Start Vend" switch will illuminate. (If used)
3. Customer presses the "Start Vend" switch. Without this switch, vending will begin upon making selection.
4. The "Start Vend" switch illumination will turn off. (If used)
5. The Vend Valve & Pump will turn on and run until the proper amount of water has vended.

#### **3.2. Water Vending Machine – With Rinse Feature:**

1. Customer presses Selection Switch, selecting water volume.
2. "Rinse" switch and "Vend" switch will illuminate.
3. Customer presses one of these switches. "Rinse" if he wants to rinse out his bottle, or "Vend" if he does not want a rinse and wants to proceed with the vending.
4. If Rinse is selected, the Rinse Valve & Pump will turn on and dispense an amount of

- water equal to 1/16<sup>th</sup> the volume being purchased.
5. Customer swirls water around bottle and pours out into the drain. Or, a separate rinse nozzle placed at the bottom will allow water to shoot up and automatically drain when the bottle is placed upside down in the vending area.
  6. Customer returns bottle to vend station & presses "Vend" switch to proceed with vend.
  7. The "Rinse" and "Vend" switch illumination will turn off.
  8. The Vend Valve & Pump will turn on until the proper amount of water has vended.

**3.3. Water Vending Machine – With Start/Pause Feature:**

1. Customer presses Selection Switch, selecting water volume.
2. The "Start/Pause" switch will illuminate.
3. Customer presses the "Start/Pause" switch.
4. The "Start/Pause" switch illumination will turn off.
5. The Vend Valve & Pump will turn on and run until the proper amount has vended.
6. If during the vending cycle the customer presses the "Start/Pause" switch, the Vend Valve & Pump will turn off and remain off for one minute before resetting.
7. The "Start/Pause" switch will again illuminate.
8. If during one minute pause the customer presses the "Start/Pause" switch, the Vend Valve & Pump will turn on and run until the proper amount of water has vended.
9. The "Start/Pause" switch illumination will turn off.
10. This can be repeated multiple times until the proper amount of water has vended.

## **Installation & Wiring**

**5.0 Electrical Specifications:**

5.0.1. Coin / Bill Acceptor Interface:	None
5.0.2. Relay Outputs:	Any Voltage up to 120 VAC, 3 Amps Max.
5.0.3. Water Sensor Interface:	GEMS Turbine Flow Sensor, FT-110, Part No. 173935 (3800 Pulses per Gallon).
5.0.4. Vend Accuracy / Repeatability:	± 0.5 %.
5.0.5. Power Requirements:	
Board :	24 VAC, 60/50 Hz, .25 Amp Nominal.
Vend Pump & Valves:	24-120 VAC 60/50 Hz, 3 Amps Max.
Operating Voltage Range:	22 VAC - 32 VAC, 50/60 Hz.
Power Transformer:	120VAC, 60/50 Hz Input, 24VAC Output
5.0.6. Circuit Board Assembly Size:	7.5" X 7.5".
5.0.7. Operating Temperature:	32° F to 150° F (0° to 65° C)
5.0.8. Storage Temperature:	-22° F to 167° F (-30° to 75° C)
5.0.9. Relative Humidity:	20% to 95% non-condensing
5.0.10 Fuse (F1):	Board Fuse, 1 Amp SloBlo, 24VAC, Type 5X20 mm.

## **5.1. Inputs:**

All inputs must be isolated contact closures. DO NOT APPLY ANY EXTERNAL VOLTAGES TO INPUTS, OR BOARD MAY BE DAMAGED.

### **5.1.1. Flow Meter/Sensor Input: (Leave open if not used)**

Used for metered vend only. This input is for an external inline water flow sensor. As water passes through the flow sensor it sends out pulses. The controller counts these pulses and compares it to the calibrated amount predetermined in memory. The controller can accommodate many different types of water meters, however, the maximum count per a single vend is 65,535 counts. One that works very well is the GEMS Turbine Flow Sensor, FT-110 Series, P/N 173935 (3800 Pulses per Gallon max). Power in the form of +5VDC is provided to power the flow sensor.

### **5.1.2. Low Water (Low Pressure) Input:**

Is there water to vend? This input is connected to a water level sensor located at the lowest level of the reservoir. We recommend that the level sensor be placed such that there is at least 5 gallons of water remaining. If a low water condition is detected when the controller is idle, the controller will go to "No Sale", and will not accept coins. If a low water condition is detected while vending, the controller will complete the vending and go "No Sale". The controller will automatically reset when the low water condition is no longer present. An open circuit on this input indicates a low water condition.

### **5.1.3. Lockout Input (UV Shut Down):**

Is UV lamp working? The lockout input allows an external device to disable the controller, such as an external water purity monitor, a flood switch, UV lamp, or any other device supervising the controller operation. A contact closure on this input will allow the controller to operate normally and an open will disable the controller. If this input is not used, place a jumper between Lockout and Common.

The Lockout mode switch controls how this input will operate.

In the OFF position: If a lockout condition occurs while the controller is vending, it will first complete the vending and then go to lockout. If a lockout condition occurs when the controller is idle, it will lockout immediately. The controller will automatically reset and be ready to vend when the lockout is no longer present.

In the ON Position: If a lockout condition occurs, it will stop any vending immediately and go to lockout. The controller will NOT automatically reset and requires a manual reset from a technician. This is normally the position when a UV Lamp, or Flood Switch controls lockout.

When the controller is in lockout, it will go "Sold Out" and will not accept any coins. The Status Display will indicate "U" when in lockout.

For UV lamp monitoring, choose a UV lamp assembly with an internal circuit that monitors the lamp and has an isolated relay output to indicate a failure. This relay output should be connected to the Lockout Input, or in series with any other lockout device. Contact closure = UV good.

### **5.1.4. Vend Switch Input: (Jumper if not used)**

The Vend Switch Input is connected to a switch on the front of the machine. This switch is used to start vending. This switch becomes enabled after money is placed in the machine, and the selection has been made. If you want the machine to vend immediately upon making the selection, and do not want to use the Vend Switch, then simply jumper this input to common.

The Vend Switch works best with the optional Bottle Rinse Cycle Switch, allowing the user to decide if he wishes to proceed with a rinse, or a vend.

#### **5.1.4.1. Vend Switch With Pause Option:**

When the Pause option is selected, the Vend switch also serves as a Pause-Continue switch. With the Pause option enabled, pressing the Vend switch during vending will cause the vending to stop for a period of one minute. If the Vend switch is again pressed during the Pause, vending will continue. If one minute is exceeded, vending will terminate, and will not continue. The pause can be used intermittently until the selected volume of water has vended.

#### **5.1.5. Bottle Rinse Switch Input: (Leave open if not used)**

The Bottle Rinse Switch input is connected to a switch on the front of the machine. This switch is used to start a rinse cycle, if the rinse cycle option has been selected. This switch becomes enabled after money is placed in the machine, and the selection has been made. The user has the choice of proceeding with a bottle rinse prior to starting the vending of water, or ignoring the rinse cycle and going straight to the vending. A Rinse Valve relay output is provided to operate a separate Rinse valve, directing the water through a separate nozzle. If a separate rinse nozzle is not used the rinse water will come from the same vend nozzle. This switch will become inactive after the bottle rinse cycle has completed, and after a vend cycle.

The optional bottle rinse cycle works as follows. Upon activating the Bottle Rinse Switch, the Rinse Valve Relay will turn on and the pump will start. The pump will operate for a period of time and then stop. The amount of water dispensed during the rinse cycle is approx. 1/16<sup>th</sup> of the volume of water being purchased. This amount is automatically determined by the controller.

#### **5.1.6. Calibration Input:**

This input is for multiple boards, the master board will send a calibration signal to the slave Calibration Input. Connect to Master board Calibration Output TB3-8.

#### **5.1.7. Selector Switch Inputs:**

The product selector switches are located on the back of the control board, connector P7. The selector switch inputs select the water product and volume for vending. A contact closure to "Switch Output" on any of these inputs will select that product. The switches are as follows:

<u>Selector Switches:</u>	<u>Description:</u>
Item 1	Vend Volume 1
Item 2	Vend Volume 2
Item 3	Vend Volume 3
Item 4	Vend Volume 4
Item 5	Vend Volume 5
Item 6	Vend Volume 6
Sel Sw Common	TB1-Pin 11*

Connect each switch between the desired input and "Selector Switch Common". \*Do not connect any of these switches to regular "Common". Each switch must be an isolated momentary pushbutton type, suitable for low current operation. The "No Vend" switch must be OFF for any of the selection switches to be activated.

#### **5.1.8. Power Input:**

This input should be connected to a 24 VAC transformer. Operating voltage range is 22 VAC - 32 VAC, 2.5A Minimum, 50/60 Hz. The transformer should be mounted outside the enclosure to prevent excess heat inside the enclosure.



### **5.1.9. No Vend Input:**

Located at J1-1, this input connects to the Master control board, rear No Vend output at TB11-4. It is used to control the enabling and disabling of the Slave boards.

## **6.0. Outputs:**

All outputs are controlled by normally open relays. These relays have open contacts with uncommitted power sources. Connect one side of the relay to the power source HOT, and the other side of the relay to the device being switched. Connect the power source NEUTRAL directly to the device being switched. The relays are rated for 120VAC, 3 amps maximum.

### **6.1. Pump Relay Output:**

This output will connect to either a vend pump, or a vend valve, or both. It will turn ON at the beginning of vending, or rinse cycle, and turn OFF when the vending is completed.

### **6.2. Credit Lamp Relay Output:**

This output will turn ON after the board has received a signal that a selection has been made. This indicates that credit has been accepted and either vending, or rinse cycle will proceed. This output will remain ON until a vend cycle begins then it will turn OFF. This output can be used to illuminate both of the Vend and Rinse switches, showing the user that a choice must be made, or just the Vend switch if the Rinse option is not used.

### **6.3. Bottle Rinse Valve Output:**

This output is only active if the Bottle Rinse option has been selected. This output will be ON whenever the rinse switch has been activated. This output can be connected to a Rinse Lamp, and a separate water valve allowing the rinse water to come from a different source and location. This output will return to OFF when the rinse cycle has completed.

### **6.4. Door Relay Output:**

This output is only active if the Door option has been selected. The Door relay output will turn ON two seconds before the pump starts, and will turn OFF 1 second after the pump stops. It is used to operate a door protecting the vend nozzle.

See section 5.1.6., Door Position Input for door position feedback.

### **6.5. Aux Relay Output:**

This output is used to control the Vend Valve, when there is a separate Rinse Valve present. Otherwise, the Vend Valve is normally controlled by the Pump output.

## **7.0. Connectors:**

The terminal blocks on the board are pluggable and can be pulled from the board without having to remove the individual wires from the terminal block.

It is recommended that all wiring be UL type 1015, 20 AWG, minimum. The power input and pump output should be 18 AWG minimum. The terminal blocks will accommodate up to a 16 AWG wire. The maximum current rating for the connector is 8 Amps.

### **7.1. TB1 Control Inputs:**

All inputs are low voltage (+5VDC). Signals are either open, or closed. We recommend twisted pair shielded wire be used for the Flow Meter wires, with the shield connected to common. DO NOT APPLY ANY VOLTAGES TO THESE INPUTS, OR CIRCUIT BOARD MAY BE DAMAGED.

TB1-1	Signal Common (System Ground)
TB1-2	Lockout Input
TB1-3	Low Water Input
TB1-4	Rinse Switch Input
TB1-5	Vend Switch Input
TB1-6	+5VDC Power
TB1-7	Flow Sensor Input
TB1-8	Signal Common (System Ground)
TB1-9	Calibration Input

## **7.2. TB2 Direct Vend Control (Optional):**

These are selector inputs that are used only when no payment device is present. Use them to directly control the vending of water. One side of each switch must be connected to TB3-1 "Sel Sw Common".

TB2-1	Vend item 1
TB2-2	Vend item 2
TB2-3	Vend item 3
TB2-4	Vend item 4
TB2-5	Vend item 5
TB2-6	Vend item 6
TB3-1	Selector Switch Common (for selector switches ONLY)

## **7.3. TB3 Control Outputs:**

These are relay outputs. Use them to directly switch the power source, and hardwire the common. For 120VAC switching, use these outputs to switch the Hot side and hardwire the Neutral side off the board.

TB3-1	Selector Switch Common (for selector switches ONLY)	
TB3-2	Credit Lamp In	
TB3-3	Credit Lamp Out	
TB3-4	Pump In	
TB3-5	Pump Out	
TB3-6	Rinse Valve In	
TB3-7	Rinse Valve Out	
TB3-8	Door In (Not Used)	
TB3-9	Door Out (Not Used)	
TB3-10	AUX In	(Used for Vend Valve when Rinse Valve is present)
TB3-11	AUX Out	(Used for Vend Valve when Rinse Valve is present)

## **7.4. TB5 Circuit Board Power Input 24 VAC:**

This circuit board operates from an external 24 VAC power source, and requires less than 1 Amp.

TB5-1	Power Input (24VAC)
TB5-2	Power Input (24VAC_Ret)

## **7.4. J1 Master/Slave Interface:**

J1-1	Not used
J1-2	Vend ACK (Acknowledge) Output, connect to Master board Vend ACK input TB11-2, from all Slave boards.
J1-3	Common, connect to Master board Common.
J1-4	No Vend Input from Master board to all Slave boards.

# Setup & Programming

## **8.0. Switches & Indicators:**

### **8.1. Reset Switch:**

This will restart the controller, all errors will be reset and all pending vends will be erased.

### **8.2. Calibrate Switch:**

This switch will place the controller into the Calibration mode. In the Calibration mode the operator can set all of the vend quantities and store them in memory.

### **8.3. Vend Quantity Calibration Procedure:**

The calibration procedure allows the board to be programmed to dispense any 6 volumes of water, and not just limited to 1, 3 and 5 Gallons.

When using a water flow sensor, the maximum count for a single vend is 65,535 counts. This allows a wide variety of flow sensors to be used.

When using the Internal Vend Timer, the maximum vending time is limited to approx. 7 minutes maximum with a .2 second resolution. If vend time is exceeded the Status Display will show "E".

The Calibration is performed as follows:

1. With power off, move "Calibrate Switch" to the On position.
2. Turn power on and allow boot sequence to complete (15 seconds). Display will show "C" indicating the calibration mode.
3. Set "Free Switch" ON and activate the selection switch to select vend quantity 1. Indicator will show "1".
4. Place a calibrated measuring container in the vend chamber.
5. Activate and hold the "Vend" switch on until the desired amount of water has vended. Release the Vend switch and the vending will stop. The display will show "C" indicating completion. The calibration information will be stored in non-volatile memory. Repeat, or go on to next switch.
6. Activate the selection switch to select vend quantity 2. Indicator will show "2". Repeat steps 4 and 5.
7. Activate the selection switch to select vend quantity 3. Indicator will show "3". Repeat steps 4 and 5
8. Activate the selection switch to select vend quantity 4. Indicator will show "4". Repeat steps 4 and 5.
9. Activate the selection switch to select vend quantity 5. Indicator will show "5". Repeat steps 4 and 5.
10. Activate the selection switch to select vend quantity 6. Indicator will show "6". Repeat steps 4 and 5.
11. When calibration is completed move "Calibrate Switch" to the off position. The controller will reset and start up in the vend mode.
12. Test all vend quantities for accuracy.
13. The calibration is stored in a non-volatile memory that will not change until the

calibration procedure is again performed.

14. Upon completion of the calibration procedure, Reset the controller.

#### **8.4. Power Indicator:**

This LED will illuminate Green when power is applied to the circuit board.

#### **8.5. System Status Display:**

The System Status display is a single digit 7 segment LED located on the ESDI 110150 control board that displays the system status and any error messages, as follows:

Display " 0 "	=	Waiting for customer.
Display " 1 "	=	Vend Item 1.
Display " 2 "	=	Vend Item 2.
Display " 3 "	=	Vend Item 3.
Display " 4 "	=	Vend Item 4.
Display " 5 "	=	Vend Item 5.
Display " 6 "	=	Vend Item 6.
Display " 8 "	=	Tests all segments at start up & reset.
Display " E "	=	Excessive vend time.
Display " F "	=	Flush cycle in progress.
Display " L "	=	Low Water.
Display " U "	=	System is in Lockout. (UV Bad)
Display " C "	=	Calibration mode
Display " P "	=	Pause mode

#### **9.0. Options / Mode Selections (DIP Switch Selectable):**

DIP SW 1	Flow Meter / Internal Timer	Off/On
DIP SW 2	UV Flush Cycle Option	Off/On
DIP SW 3	Rinse Cycle Option	Off/On
DIP SW 4	Door Option (N/A)	Off/On
DIP SW 5	Pause Option	Off/On
DIP SW 6	Lockout Mode	Off/On
DIP SW 7	Option 1 (No Vend Switch)	Off/On
DIP SW 8	Option 2	Off/On

#### **9.1. Flow Meter / Internal Timer Selection:**

DIP switch 1 controls how the water is metered during the vending cycle. In the OFF position the water is metered through an in-line water flow sensor that sends out pulses related to water flow. The pulses are counted and calibrated and provide a precise and repeatable vending quantity.

In the ON position, water vending is controlled by an on board timer and no flow sensor is required. In order for the time vend to be accurate, however, the water flow must be constant throughout the entire vend cycle. The timer is calibrated and provides a precise and repeatable vending quantity. Refer to section 2.2 for more information.

#### **9.2. UV Flush Cycle Option:**

DIP switch 2 enables the Flush cycle option. The flush cycle is provided to periodically discard any hot water that is left standing in the UV lamp assembly, and refresh the vending system in general. This water is discharged out the vend nozzle and into the drain. The flush cycle will turn on every 30 minutes after the last vend cycle, and will run for a period of 3 seconds. When this switch is ON, the flush cycle will be enabled. Refer to section 2.3 for more information.

### **9.3. Rinse Bottle Option:**

DIP switch 3 enables the Rinse Bottle option. When enabled the Rinse cycle will be offered prior to vending water. The amount of water used in the Rinse cycle is approximately 1/16<sup>th</sup> of the quantity of water purchased. For more information refer to section 2.5 for more information.

### **9.4. Door Option:**

DIP switch 4 enables the Door option. The Door option is used when the vend nozzle is kept behind a closed door. Enabling this switch will allow the door to open prior to vending water, and to close immediately after. For more information, refer to section 2.6 for more information.

### **9.5. Pause Mode Option:**

DIP switch 5 enables the Pause mode of operation. In the Pause mode, the Vend switch is used not only to begin the vending of water, but to pause the vending for a short period of time. Refer to section 2.4 for more information regarding the Pause mode.

### **9.6. Lockout Mode:**

DIP switch 6 determines how the controller will react to a Lockout condition. Refer to section 2.7 for more information.

### **9.7. No Vend Switch Option:**

DIP switch 7 is the no vend switch option. Turn On when no vend switch is used. Vending will begin upon making selection.